

Deploy the ExtraHop console with VMware

Published: 2024-03-28

The virtual ExtraHop console is a virtual appliance that provides centralized management and reporting across multiple ExtraHop sensors distributed across data centers, branch offices, and the public cloud. For most large ExtraHop deployments, a dedicated console is the most efficient way to manage and report across the remote sites.

The following procedures explain how to deploy a virtual console with the vSphere client running on a Windows machine. You must have experience administering your VMware ESX and ESXi environments to complete these procedures.

Virtual machine requirements

You must have an existing installation of VMware ESX/ESXi server version 6.5 or later capable of hosting the virtual console. In addition, you need a vSphere client to deploy the OVF file and to manage the virtual machine.

The virtual console is distributed as an OVA package that includes a preconfigured virtual machine (VM) with a 64-bit, Linux-based OS that is optimized to work with VMware ESX and ESXi version 6.5 and later.

The following ESX/ESXi server hardware is required:

Processor

Four or more Intel processing cores with hyper-threading support, VT-x or AMD-V technology, Streaming SIMD Extensions 4.2 (SSE4.2) support, POPCNT instruction support, and a processing speed of 2.5 GHz or higher

Memory

4 GB

Disk

44 GB or higher

Network

One 1 Gbps Ethernet network port

Place in network

Near one of the managed ExtraHop sensors, but accessible on port 443 to all managed ExtraHop sensors


Performance guidelines

The performance of the virtual ExtraHop console depends on the number of sensors you are deploying in combination with the number of devices you expect the system to discover in your environment. To determine the appropriate sizing, see the [Virtual ExtraHop Console Performance Guidelines](#).


Deploy the virtual ExtraHop console

Before you begin

If you have not already done so, download the virtual ExtraHop OVA file for VMware from the [ExtraHop Customer Portal](#).

 **Note:** If you must migrate the virtual console to a different host after deployment, shut down the virtual console first and then migrate with a tool such as VMware VMotion. Live migration is not supported.


1. Start the VMware vSphere client and connect to your ESX server.
2. From the **File** menu, select **Deploy OVF Template**.
3. Follow the Virtual Machine wizard prompts to deploy the virtual machine.
For most deployments, the default settings are sufficient.
 - a) Browse to the location of the downloaded OVA file, select the file, and then click **Next**.
 - b) Review and verify the OVF template details and click **Next**.
 - c) Type the VM name and location. Give the VM a unique and specific name for the ESX Inventory and then click **Next**.
 - d) For Disk Format, select **Thick Provision Lazy Zeroed** and then click **Next**.
 - e) Map the OVF-configured network interface labels with the correct ESX-configured interface labels and then click **Next**.
 - f) Verify the configuration, select the Power on after deployment checkbox, and then click **Finish** to begin the deployment.
When the deployment is complete, you can see the unique name you assigned to the ExtraHop VM instance in the inventory tree for the ESX server to which it was deployed.
4. The virtual console contains a preconfigured bridged virtual interface with the network label, VM Network. If your ESX has a different interface label, you must reconfigure the network adapter on the virtual ExtraHop console before starting the console.
 - a) Select the **Summary** tab.
 - b) Click **Edit Settings**, select **Network adapter 1**, select the correct network label from the **Network label** drop-down list, and then click **OK**.
5. Click the virtual console in the ESX Inventory and then select the **Console** tab.
6. Click the console window and then press ENTER to display the login prompt.
7. Log in with the `shell` user account and the password `default`.
8. Run the `show ipaddr` command to display the IP address of the virtual console.

 **Note:** If you need to manually configure an IP address, see the [Configure a static IP address](#) section.
9. Press CTRL+ALT+DELETE to exit the window.

Configure a static IP address through the CLI

The ExtraHop system is configured by default with DHCP enabled. If your network does not support DHCP, no IP address is acquired, and you must configure a static address manually.

You can manually configure a static IP address for the ExtraHop system from the CLI.

 **Important:** We strongly recommend [configuring a unique hostname](#). If the system IP address changes, the ExtraHop console can re-establish connection easily to the system by hostname.

1. Access the CLI through an SSH connection, by connecting a USB keyboard and SVGA monitor to the physical ExtraHop appliance, or through an RS-232 serial (null modem) cable and a terminal emulator program. Set the terminal emulator to 115200 baud with 8 data bits, no parity, 1 stop bit (8N1), and hardware flow control disabled.
2. At the login prompt, type `shell` and then press ENTER.
3. At the password prompt, type `default`, and then press ENTER.
4. To configure the static IP address, run the following commands:
 - a) Enable privileged commands:


```
enable
```
 - b) At the password prompt, type `default`, and then press ENTER.

- c) Enter configuration mode:

```
configure
```

- d) Enter interface configuration mode:

```
interface
```

- e) Specify the IP address and DNS settings in the following format:

```
ip ipaddr <ip_address> <netmask> <gateway> <dns_server>
```

For example:

```
ip ipaddr 10.10.2.14 255.255.0.0 10.10.1.253 10.10.1.254
```

- f) Leave interface configuration mode:

```
exit
```

- g) Save the running configuration file:

```
running_config save
```

- h) Type `y` and then press ENTER.

Post-deployment actions

Open a web browser and type the IP address of the ExtraHop system in the address bar and then press **ENTER**. Accept the EULA and enter the product key to license the console.

Log in to the ExtraHop system with the `setup` user account and type `default` for the password.

- Review the [Sensor and console post-deployment checklist](#) and configure additional settings.
- [Connect an ExtraHop console to an ExtraHop sensor](#)
- [Connect the console and sensors to ExtraHop recordstores](#)
- [Connect sensors and console to the packetstore](#)