


Edit dashboard properties

Published: 2020-02-22

To rename a dashboard, change the theme, or change the URL, you must edit the dashboard properties. When you create a dashboard, you have an opportunity to specify dashboard properties. However, you can change dashboard properties at any time.

You can only change properties for one dashboard at a time. You cannot multi-select dashboards and change a property, such as the dashboard theme.

1. Log into the Web UI on the Discover or Command appliance and click **Dashboards** at the top of the page.
2. Select the dashboard that you want to edit.
3. Click the command menu  in the upper right corner of the page and then select **Dashboard Properties**.
4. In the Dashboard Properties window, you can modify the following fields:

Title

Rename the dashboard.

Author

Change the author name.

Description

Change the dashboard description. Note that the description is only seen when editing dashboard properties.

Permalink

Change the URL for the dashboard. By default, the permalink, also known as a short code, is a five-character unique identifier that appears after **/Dashboard** in the URL. You can change the permalink to a more user-friendly name.



Note: The permalink can have up to 100 characters combining letters, numbers, and the following symbols: dot (.), underscore (_), dash (-), plus sign (+), parentheses (), and brackets ([]). Other alphanumeric characters are unsupported. The permalink cannot contain spaces.

Sharing

To share a dashboard with users who can view and edit, click the link. For more information, see [Share a dashboard](#) .

Editors

View the list of ExtraHop users with editing access to the dashboard. To change the users, click **Sharing**.

Theme

Select one of the following themes to change the colors and appearance of the dashboard:

- **Light:** White background with dark text.
- **Dark:** Black background with white text.
- **Space:** Dark background with a stylized background image and text.

5. Click **Save**.