Specify a network locality

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Network localities enable you to classify traffic from IP addresses and CIDR blocks as internal or external to your network. You can also specify a name for each locality such as "DMZ" or "guest network" and filter by that name in devices and records.

Here are some important considerations about these settings:

- Designating network localities affects detections and triggers as well as related features such as notifications, overview pages, and the Security Operations report.
- If your ExtraHop deployment includes a console, we recommend that you transfer management of all connected sensors to the console.
- For ExtraHop RevealX 360, these settings are synchronized across all connected sensors. You should not configure these settings on individual sensors.
- For ExtraHop RevealX Enterprise, when you transfer management to a connected console, these settings are synchronized across all sensors. Otherwise, network locality settings must be configured on all sensors and consoles.
- - Videothe related training: Configure Network Localities ☑
- 1. Log in to the ExtraHop system through https://extrahop-hostname-or-IP-address>.
- 2. Click the System Settings icon and then click **Network Localities**.
- Click Create.
- 4. In the Network Locality Name field, type a unique name.
- 5. Optional: In the Description field, type information about the network locality.
- 6. In the Network Locality Type section, select Internal or External, based on the classification you want to apply to the IP addresses and CIDR blocks.
- 7. In the IP Addresses and CIDR Blocks field, type the IP addresses and CIDR blocks you want to add to the locality. You must enter a unique range of addresses or blocks.
- 8. Click Save.

Next steps

- From the Assets page, find devices

 by network locality.
- Drill down on a metric by client, server, or IP address and select Internal or External as the Network Locality in the trifield filter.
- Filter records by specifying one of the following filters:
 - Network Locality Name
 - Client Network Locality Name
 - Server Network Locality Name
 - Sender Network Locality Name
 - Receiver Network Locality Name